

Neshaminy United - Pearls Soccer Club

INDOOR LEAGUE RULES 2009

- Games will consist of 8 four-minute sections. At the end of the fourth section, teams will have a three minute half time. At the end of the section players will switch with their teammates on the sidelines.
- *No teams should switch ends unless some type of unfair advantage exists like a light is out.* Coaches keep playing time, ref from the sideline and are responsible to starting and ending their game on time. Away team wears pinnies. Coaches should stay out of the field of play.
- There will be a three-minute break at half time. (Optional for D3 teams: play can just continue if both coaches agree prior to the start of the game. Changes occur on the fly for D3.)
- **Division 3:** Each team will play 5v5 with 4 field players and a keeper. **Division 2 (Girls and Boys):** Each team will play 4v4 with 3 field players and a keeper. **Division 1 (Girls and Boys):** Each team plays 3v3 with 3 field players and **NO GOALIE**.
- The goalkeeper must throw or roll the ball when she collects the ball in her hands. The ball must touch the floor, wall, or a player before the ball crosses the midline. Failure to do so will award the opposing team an indirect free kick at the midline.
- The Keeper is never allowed to punt or drop kick the ball. The Keeper can use hands to grab the ball in the foul lane only. Outside of the foul lane, the keeper must use her feet like a field player after making a save or retrieving the ball. The opposing team is awarded a restart from the corner for a violation of these rules.
- The ball must cross the midline before a shot can be taken.
- Ball caught in the corners is a drop ball. (Ideally, ask the second team in pursuit of the ball to back off 3 feet so play continues quickly. Drop balls consume time.)
- All free kicks and restarts are indirect kicks. No throw-ins are allowed. The ball can roll backwards on a restart.
- A ball going onto the stage will result in a free kick awarded to the opposing team's goalie. Play will restart 3-feet from the stage.
- Ball trapped in back or on the side of the net is awarded as a restart to the keeper defending that goal. It does not matter who put it there.
- The opposing team gets a free kick from the point of the infraction if a player hits the light or the ceiling with a kicked or deflected ball.
- Any player committing a violent act toward another player will be sent home for the week. If that player commits a violent infraction during a later game, the player will be suspended for the remainder of the indoor season. The same rule applies for intentionally destroying Pen Ryn's property.
- Players cannot bring their drink onto the gym floor.